Information on State of the Art Library Design from Alumni/ae at Grimm + Parker Architects

We saw some great informal seating spaces, digital commons, art gallery space, book vaults, and tutoring kiosks at Grand Valley State University’s Mary Idema Pew Library:
YouTube Video by SteelCase: https://www.youtube.com/watch?v=AIYHU68VZqQ

Mary Idema Pew Library Learning and Information Commons designed to be the intellectual heart of the Allendale Campus:

Learning Labs, Event Spaces, Group Study, Flexibility, Alone/Together, Quiet/Loud, Indoor/Outdoor
http://gvsu.edu/library/mary-idema-pew-library-224.htm

James B. Hunt Library’s technology sandbox:
http://www.higheredtechdecisions.com/article/ncsu_hunt_librarys_technology_sandbox_brings_a_v_and_it_together

There are five primary A/V environments: the Game Lab, the Teaching and Visualization Lab, the Immersion Theater, the Creativity Studio and the Auditorium. Each space has a completely different technology focus and design program. For instance, the Immersion Theater serves as a presentation space for faculty and students to discuss and review their projects. It features a 20-foot curved display wall, made up of some of the 492 Christie MicroTiles that comprise the displays throughout all five spaces, as well as the five Christie Spyder X20 video processors that manage that video, which in some cases approach 7K in native resolution. Sound throughout the facility uses Sennheiser K-array KK102 thin-line modular line arrays, which were able to provide full-range audio in an extremely small footprint.

2012 Trends in University Libraries:
http://crln.acrl.org/content/73/6/311.full
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2013 Trends in Academic Libraries (from Syracuse University Libraries)
http://library-blog.syr.edu/drs/2014/03/26/major-trends-in-academic-libraries/

Also see Athenaum @ Goucher:
http://www.rmjm.com/portfolio/goucher-college-athenaeum-usa/

Pfieffer has some great HE library work:

I’ve been seeing more lately about the field of Informatics as well; example from Goody Clancy:

http://libraries.pewinternet.org/2013/01/29/innovative-library-services-in-the-wild/
Good article with a ton of links to libraries around America that are really cutting edge when it comes to a number of things (program, services, technology etc.) for both academic and public library system. It also shows different innovations and programs state-by-state

http://bookriot.com/2013/11/05/library-vending-machine/  If the UMD library is going to be closed or reduced in size, maybe one solution is to eliminate the space but still keep some of the same services. Library vending machines are really making a move.

Here’s another huff post article explaining the same concept: http://www.huffingtonpost.com/john-geoghegan/book-vending-machines_b_2945364.html

“What Will Become of the Library”
http://www.state.com/articles/life/design/2014/04/the_future_of_the_library_how_they_ll_evolve_for_the_digital_age.html

“University Libraries are shaping the way we learn”
http://www.theguardian.com/higher-education-network/blog/2013/aug/06/university-libraries-learning-shapes-design

Another article on the Hunt Library
“Tomorrow, Visualized | Library by Design”

The 2014 Library Design Showcase | American Libraries (Higher Hed Hubs)
http://www.americanlibrariesmagazine.org/article/2014-library-design-showcase

Northeastern University Libraries, Snell Library, Boston | Digital Media Commons, Innovation Lab, Audio/Visual Studio, 3d Printing Lab
Northeastern’s Snell Library was transformed from a traditional stack space to a state-of-the-art media facility that supports digital creation, design, and analysis, complete with 3D printing labs, an innovation center, and audio/video/ post-production studios.
http://wilsonarch.com/work/digital-media-commons/

This is an Architecture/Design library there are some great precedents of libraries and digital media labs that combine both of those functions to provide a place for research and self-guided services. MIT’s media lab is a great example http://www.media.mit.edu/about/building  There’s also examples of a library that offers media services such as Skokie http://blogs.skokielibrary.info/medialab/

12 Major Trends in Library Design
http://newemergingmedialibraries.wordpress.com/2010/01/04/12-major-trends-in-library-design/

Harvard Library Innovation Lab
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http://librarylab.law.harvard.edu/index.html

Library Test Kitchen: a seminar dedicated to researching the future of libraries: http://www.librarytestkitchen.org/ - some interesting ideas under the Projects tab

Chicago Public Library – Maker Lab
http://cplmakerlab.wordpress.com/page/2/


IDEO – utilizes a human centered approach to design. This firm primarily focuses on product design, but the Chicago Public Library and Aarhus library in Denmark teamed with IDEO to look at the "re-thinking of libraries"
http://lj.libraryjournal.com/2013/07/shows-events/ala/1-million-gates-grant-to-fund-chicago-aarhus-libraries-innovation-partnership-ala-annual-2013/

http://www.ideo.com/

TED talk by David Kelley on Human Centered Design – again not directly related to libraries, but some interesting topics that can be applied to all research and design programs:
http://www.ted.com/talks/david_kelley_on_human_centered_design